

**7410.1810 DRIVER'S LICENSE AND IDENTIFICATION CARD IMAGE.**

Subpart 1. **Image.** The applicant for a driver's license, permit, or identification card shall have a full-face image taken by the department that is a representation of the true appearance of the applicant.

A. The face of the applicant must be uncovered and unobscured.

B. If an applicant objects to the capture of a full-face image or to the display of a full-face image on the driver's license, permit, or identification card due to a religious objection, the applicant may apply for a variance from this subpart under Minnesota Statutes, sections 14.055 and 14.056.

C. As a condition of granting a variance, the applicant must either allow placement of the full-face image in the department record or provide the department with a unique biometric identifier, such as fingerprints, that can be used by the department and allow enforcement agencies to identify the applicant.

Subp. 2. **Use of previous image.** The use of the previous image on file with the department is limited to:

A. duplicate driver's licenses and identification cards;

B. replacement of unexpired permits;

C. one renewal cycle for a person who applies to the department and certifies that the person is out-of-state at the time of expiration of the driver's license or identification card and intends to return within four years; and

D. verification of identity for issuing a Minnesota driver's license, permit, or identification card.

Subp. 3. **Updated image required upon return.** Within 30 days after the return to Minnesota of an applicant whose previous image was used in accordance with subpart 2, item C, the applicant shall appear at a driver's license renewal office and shall allow an updated image to be taken. The applicant shall comply with the identity provisions in part 7410.0400.

**Statutory Authority:** *MS s 14.06; 171.01; 171.03; 171.04; 171.06; 171.061; 171.07; 171.071; 171.14; 299A.01*

**History:** *28 SR 314*

**Published Electronically:** *October 11, 2007*