

bursement for appropriations theretofore made for the purposes aforesaid.

~~(3)~~ (2) The balance of said receipts shall be transferred to the state trust funds concerned in accordance with their respective interests in the lands from which the receipts were derived.

All moneys accruing and credited to said state forest development account from time to time are hereby appropriated to the division of forestry in the department of conservation, subject to the supervision and control of the commissioner of conservation, for the purpose of planting, stand improvement, and forest development of such state forest trust fund lands for forestry purposes, to remain available until expended.

All the foregoing appropriations herein contained are to be expended subject to the provisions of ~~Laws 1930, Chapter 431~~ law. No appropriation shall become available for expenditure until such estimates as required by ~~Section 16, Article II~~ of such act law shall have been approved by the commissioner of administration. No obligation involving expenditure of money shall be entered into unless there is a balance in the appropriation available not otherwise encumbered to pay obligations previously incurred.

Approved April 20, 1961.

CHAPTER 572—H. F. No. 313

[Coded]

An act to provide for continuity of the state legislature in the event of an attack by an enemy of the United States.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. [3.93] **Definitions.** As used in this act "attack" means any action or series of actions taken by an enemy of the United States resulting in substantial damage or injury to persons or property in this state whether through sabotage, bombs, missiles, shellfire, or atomic, radiological, chemical, bacteriological, or biological means.

Sec. 2. [3.94] **Place of session.** Whenever, in the event of an attack, or a finding by the executive council that

Changes or additions indicated by italics, deletions by strikeout.

an attack may be imminent, the governor deems the place of the legislative session then prescribed to be unsafe, he may change it to any other place within or without the state which he deems safe and convenient.

Sec. 3. [3.95] **Special session in event of attack.** In the event of an attack, if the legislature is not then in session, the governor shall convene a special session thereof, as soon as practicable, and in no case later than 30 days following the inception of the attack. If the governor fails to issue such a call, the legislature, on the first Tuesday after the first Monday after the expiration of 30 days following the date of the inception of the attack, shall convene without call at the place where the governor then maintains his official office.

Sec. 4. [3.96] **Quorum and vote requirements.** In the event of an attack the quorum requirement for the legislature shall be a majority of the members of each house who convene for the session. Where the affirmative vote of a specified proportion of members of the legislature would otherwise be required for approval of a bill, resolution, or for any other action, the same proportion of those members of each house convening at the session shall be sufficient.

Approved April 20, 1961.

CHAPTER 573—H. F. No. 315

[Coded]

An act providing for succession to the governor.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. [4.06] **Vacancy, succession.** When a vacancy occurs, from any cause whatever, in the office of governor, the lieutenant governor shall become governor, and the last duly elected president pro tempore of the senate shall become lieutenant governor for the remainder of the term. When a vacancy occurs, from any cause whatever, in the office of governor and in the office of lieutenant governor, the president pro tempore of the senate shall become governor for the remainder of the term. If there be no president pro tempore of the senate, then the speaker of the house of representatives shall become governor for the re-

Changes or additions indicated by *italics*, deletions by ~~strikeout~~.